MONTE COOK'S

ARCANA UNEARTHED

Character Sheet

Character Name: _____

Player Name: _____

Race: _____ Size: _____ Gender: _____

Class: _____ Level: _____ Hero Points: _____

ABILITY SCORES

Ability	Score	Modifier	Ability	Score	Modifier
Strength	____	____	Intelligence	____	____
Dexterity	____	____	Wisdom	____	____
Constitution	____	____	Charisma	____	____

SAVING THROWS

Type	Total	=	Base Save	+	Ability Modifier	+	Misc. Modifiers
Reflex (Dex)	____	=	____	+	____	+	____
Fortitude (Con)	____	=	____	+	____	+	____
Will (Wis)	____	=	____	+	____	+	____

INIT.

Initiative Modifier

_____

ARMOR CLASS AND HIT POINTS

AC	=	10	+	Armor Bonus	+	Shield Bonus	+	Dex Modifier	+	Size Modifier	+	Misc. Modifiers
____	=	10	+	____	+	____	+	____	+	____	+	____

Hit Points: _____ Current Hit Points: _____ Subdual Damage: _____

Armor Type / Bonus: _____

Shield Type / Bonus: _____

Armor Check Penalty: _____ Speed: _____

Spell Failure Chance: _____ Armor Weight: _____

Armor Class Circumstance Modifiers: _____

ATTACKS AND WEAPONS

Melee Attack	=	Base Attack	+	Str Modifier	+	Size Modifier
____	=	____	+	____	+	____

Ranged Attack	=	Base Attack	+	Dex Modifier	+	Size Modifier
____	=	____	+	____	+	____

Weapon	Attack	Damage	Critical	Range Increment	Weight	Size	Type
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____

PERSONAL INFO

XP: _____ Money: _____

Height: _____ Weight: _____

Age: _____ Languages: _____

Looks: _____

Personality: _____

Background/Goals: _____

SKILLS, FEATS, AND ABILITIES

Skill (Cross-Class?)	Skill Modifier	=	Skill Ranks	+	Ability Modifier	+	Misc. Modifiers
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____
_____	____	=	____	+	____	+	____

Special Racial and Class Abilities, Feats, etc.

_____

EQUIPMENT AND SPELLS

Equipment

_____

Total Weight of Equipment: _____

Spells

Spell Save DC Modifier: _____

Save DC	Level	Spell Slots/Day
_____	0	_____
_____	1st	_____
_____	2nd	_____
_____	3rd	_____
_____	4th	_____
_____	5th	_____
_____	6th	_____
_____	7th	_____
_____	8th	_____
_____	9th	_____

Spells Readied

_____

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